A property is **static** when its value can be determined by looking at the text of a program.

A property is **dynamic** when the program must be executed in order to determine its value.

Racket--

A variable reference **is bound** or **occurs bound** in an expression if it refers to the formal parameter in the expression.

A variable reference **is free** or **occurs free** in an expression if it is not bound.

```
int sumOfSquares( int m, int n )
{
    return m*m + n*n;
}

int weightedSum( int m, int n )
{
    return scale*m + scale*n;
}
```

Free and bound variables in the Racket--:

```
(lambda (z) x)
(lambda (x) x)
((lambda (x) x) y)
(lambda (y)
  ((lambda (x) x) y))
(lambda (f)
  (lambda (x)
    (lambda (y)
      (+ (f x) (f y)))
```

Today, we use our recursive techniques to write a program that **processes programs** in Racket--.

Our task is straightforward:

Does a variable occur bound in a given piece of code?

A variable v **occurs bound** in an expression exp if and only if:

- exp is of the form (lambda (var) body) and either
 - v occurs bound in body, or
 - v occurs free in body andv is the same as var.
- exp is of the form (exp1 exp2) and
 v occurs bound in either exp1 or exp2.

By definition, no variable occurs bound in a variable reference.

A variable v **occurs free** in an expression exp if and only if:

- exp is a variable reference and is the same as v
- exp is of the form (exp1 exp2) and
 v occurs free in either exp1 or exp2.
- exp is of the form (lambda (var) body),
 v is the different from var, and
 v occurs free in body.

syntax procedures

type predicate pair? list?

access procedures car first cdr rest

constructor cons list